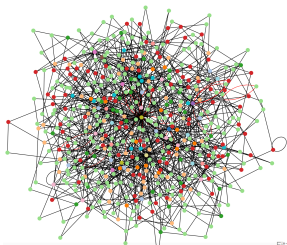


# Evolution of distances in preferential attachment models

Júlia Komjáthy & Joost Jorritsma

A day on random graphs 30 June 2022



# Properties of real contact networks

Most large real networks are *statistically very similar*. If you understand one, you understand others.

[Adapted from *Network Science* (2015) by Albert-László Barabási]

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$$\log \mathbb{P}(\deg(v) = x) \asymp \log C - \tau \log x$$

$\log(\text{proportion of degree } x \text{ vertices})$  vs  $\log x$  is a straight line.



# Power laws

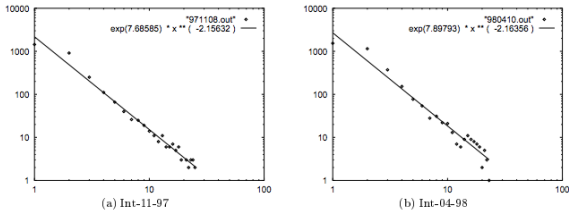
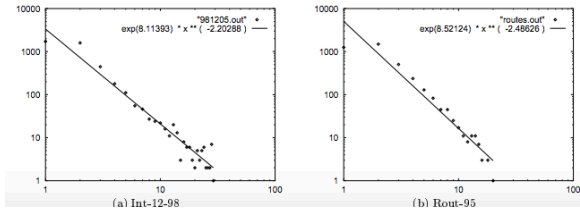


Figure 5: The outdegree plots: Log-log plot of frequency  $f_d$  versus the outdegree  $d$ .



Log-log plot of degree distribution of the router level internet network

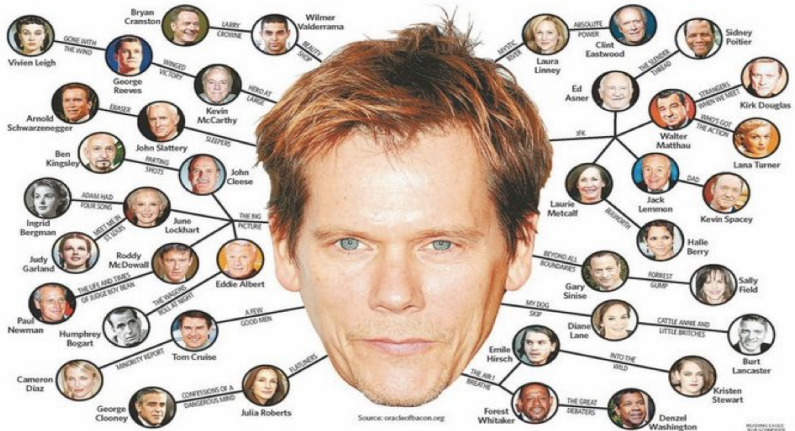
from Faloutsos, Faloutsos, Faloutsos. 1999

# Growing networks

A question:

How did the network evolve around the servers of '99?

## Small worlds and ultra-small worlds



## Kevin Bacon game: Movie networks are small worlds

from Mark Robinson Writes

# Small worlds and ultra-small worlds

## Definition

A network  $G$  on  $N$  vertices is a *small world* if the average distance

$$\overline{\text{dist}}(G) = \frac{1}{\binom{N}{2}} \sum_{u,v \in G} d_G(u,v) = \Theta(\log N).$$

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Alternative def of ultrasmall:

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# Scale-free network models

## Static network models

Degree distribution is superimposed on the network

- Configuration model
- Inhomogeneous random graphs
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Try to intrinsically explain a property of real life networks

- Original Barabási-Albert model aka Preferential attachment model
- Variable degree Preferential attachment model
- Bianconi-Barabási model aka PA with multiplicative fitness
- PA with additive fitness
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- Heuristically:

$$\mathbf{Prob}(v_{N+1} \longrightarrow v_i) \propto \deg_N(v_i)$$

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## Classic variations

- Fixed outdegree:  $(1, 0)$  edge/new vertex:

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$$\mathbf{Prob}(v_{N+1} \longrightarrow v_i) \propto \frac{f(\deg_N(v_i))}{N},$$

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## Animation

# Degree distribution

## Theorem (Degree sequence of $PA(m,0)$ )

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*Limiting degree distribution of Classic PA  $(m,0)$*

$$\lim_{N \rightarrow \infty} \mathbf{Prob}(\deg(V_N) = k) \asymp \frac{1}{k^3}.$$

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## Generally

Limiting degree distribution is

$$\lim_{N \rightarrow \infty} \mathbf{Prob}(\deg(V_N) = k) \asymp \frac{1}{k^{\tau}},$$

where

$$\tau_{m,\delta} = 3 + \delta/m \quad \tau_f = 1 + 1/\gamma_f.$$

# Graph distances

## Theorem (Distances in PAMs, $\tau \in (2, 3)$ )

*Dommers, v/d Hofstad, Hooghiemstra '10 & Dereich and Mörters '13*

*Let  $U_N, V_N$  be two uniformly chosen vertices (within the giant component)<sup>1</sup>. When  $\tau \in (2, 3)$ ,*

$$d_G^{(N)}(U_N, V_N) = (1 + o_{\mathbf{P}}(1)) \log \log N \cdot \frac{4}{|\log(\tau - 2)|}$$

*Lower tightness holds.*

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$\tau > 3$

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*Typical distance in  $\text{PA}(m, \delta)$  for  $m \geq 2$ ,  $\tau > 3$ :*

$$d_G^{(N)}(U_N, V_N) = \Theta(\log N).$$

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<sup>1</sup> $d_G^{(N)}$  graph distance within  $\text{PA}_N$

# Universality

For static models with power law degrees,  $\tau \in (2, 3)$

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## Factor 2:

In PA, a high degree vertex tends to be connected via a path of 2 to a higher degree vertex.

In static network models, directly.

Back to the question:

How do distances shrink as time passes?

# Evolution of graph distances

## Theorem (Evolution of distances)

*Jorritsma, Komjáthy, (AoAP, 22)*

*Let  $U_N, V_N$  be two uniformly chosen vertices in  $\mathbf{PA}_N$  (within the giant component). When  $\tau \in (2, 3)$ , &  $m \geq 2$ , for  $t > N$ :*

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+tightness around the main term.

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$(X_N)_{N \geq 1}$  is a tight sequence of random variables.

**Message 1:** Fix  $a \in (0, 1)$ . Then at  $t = N \exp(\varepsilon(\log N)^a) \ll N^{1+\varepsilon}$ ,

$$d_G^{(t)}(U_N, V_N) \approx (1 - a) \log \log N \cdot \frac{4}{|\log(\tau - 2)|}.$$

**Message 2:**  $d_G^{(t)}(U_N, V_N)$  never leaves a (tight) strip around the main term.



# Proofs

## Lower bound

# Lower bound in growing network

- A path counting method:  
A **possible path**  $\pi$  is a sequence of labelled vertices. The path's (potential) arrival time is the youngest vertex on the path. Among all possible labeled paths  $\pi_{U_N, V_N}$ ,

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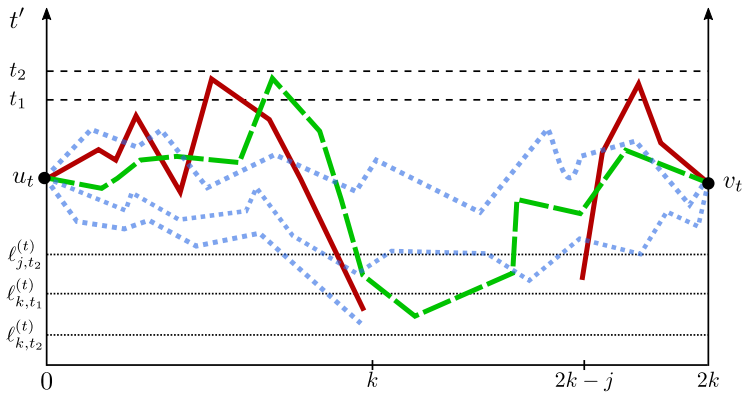
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- **This** still does **not** tend to zero...

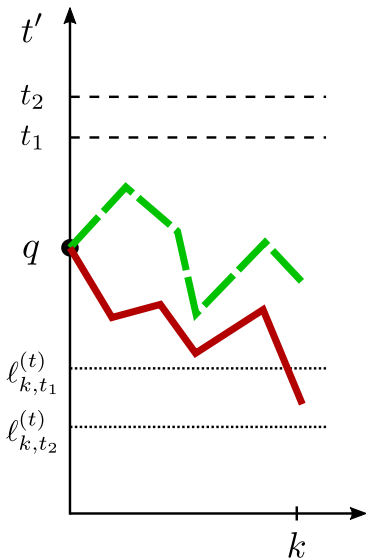
# Bad paths





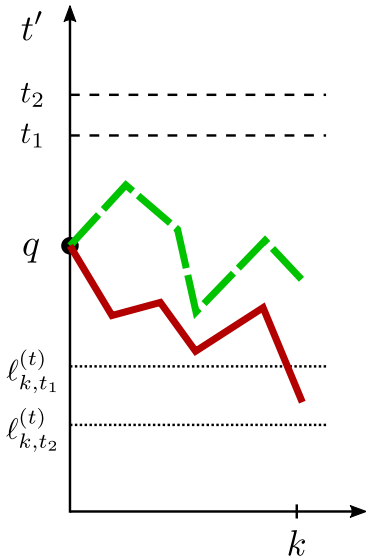
# Bad paths

- A path is **bad** if it reaches a too old vertex in too few steps



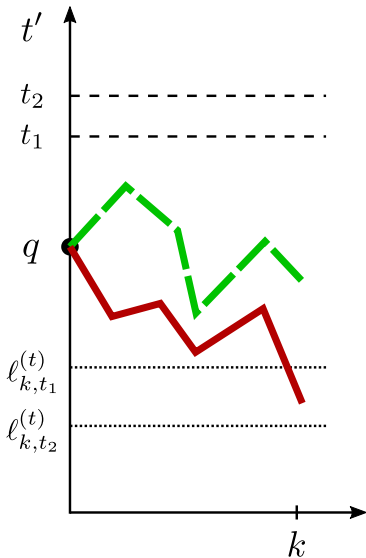
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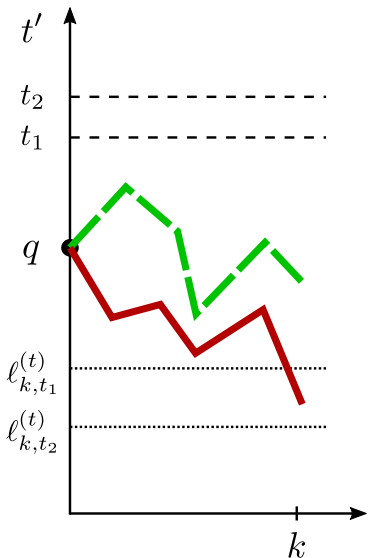


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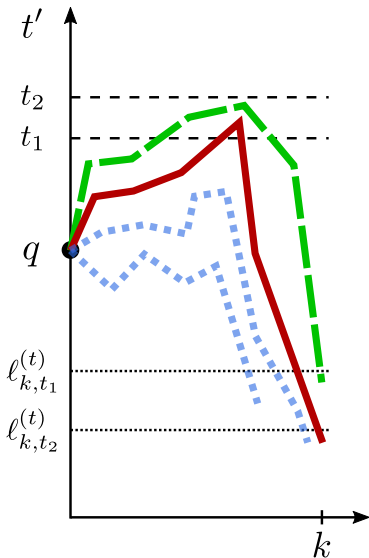


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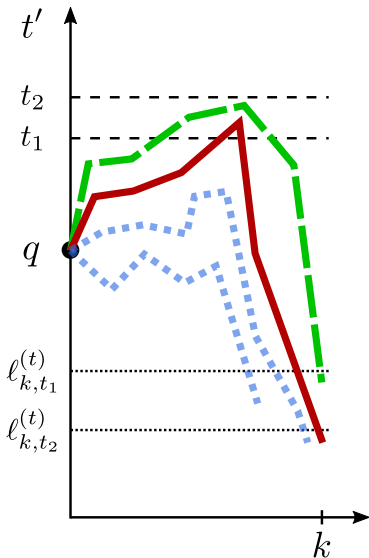
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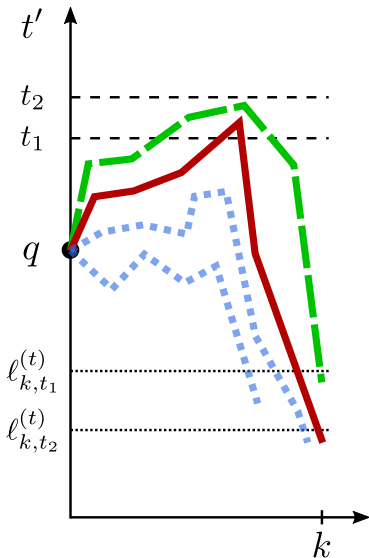


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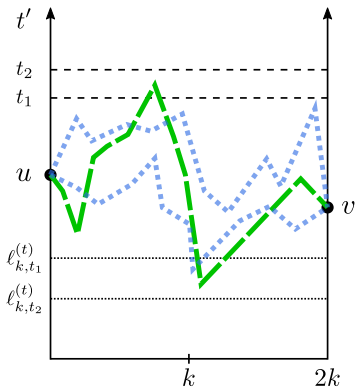
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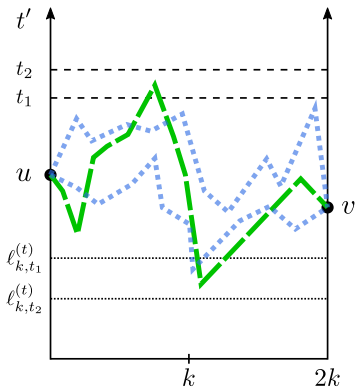
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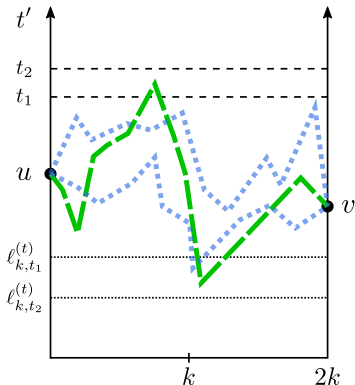


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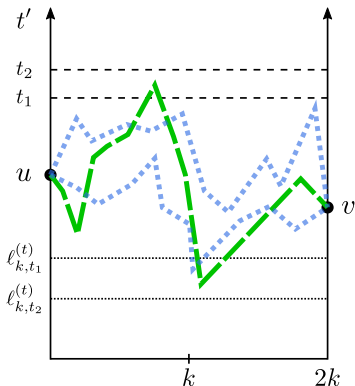


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## Upper bound

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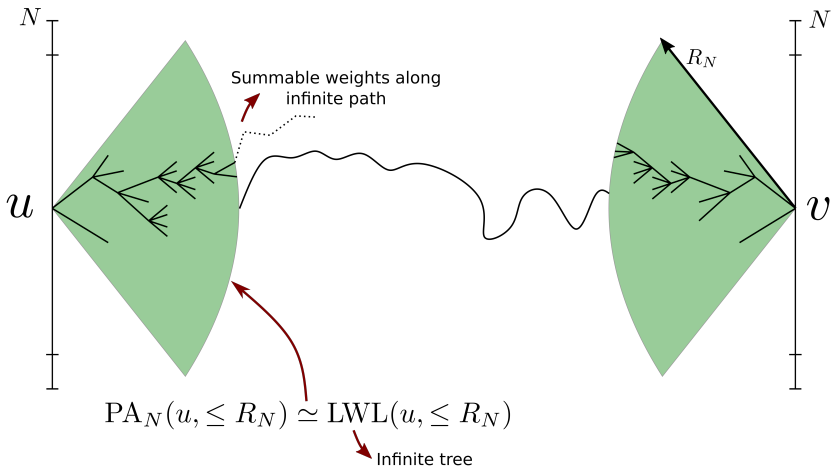


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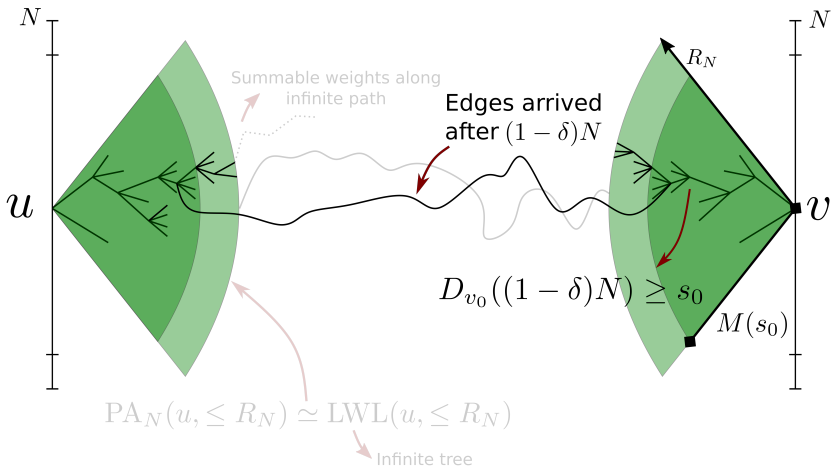
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y-axes=arrival time of vertices; x-axis: graph distance. LWL=limit distribution of the trees, depth  $R_N$  (large constant).



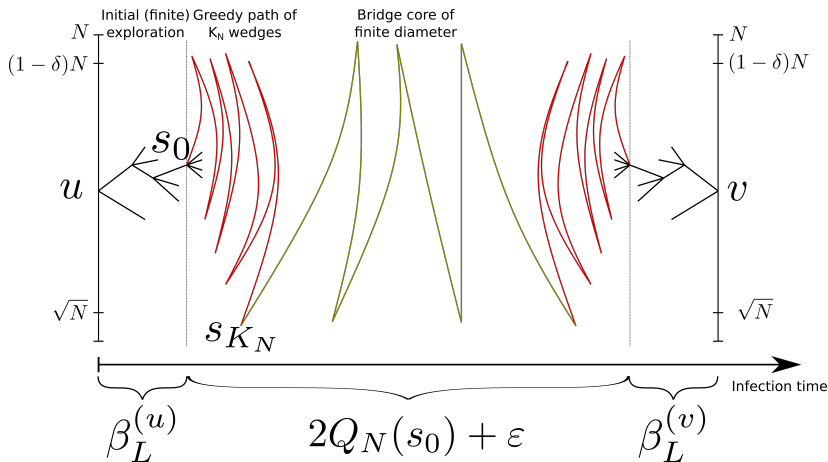
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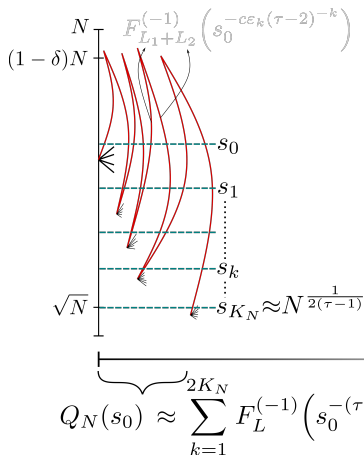
# Building the connecting path

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# Greedy path to the core

Core: vertices born before time  $\sqrt{N}$ . Core has bounded diameter.



Careful choice of the sequence  $(s_k)_{k \geq 1}$  yields

- Short path to dense inner core

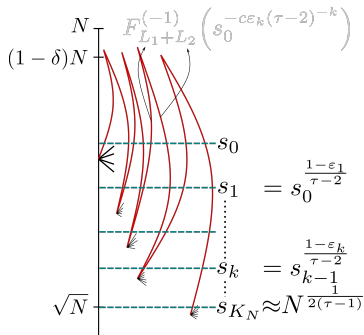
$$K_N \leq \frac{\log \log(N)}{|\log(\tau-2)|} + C$$

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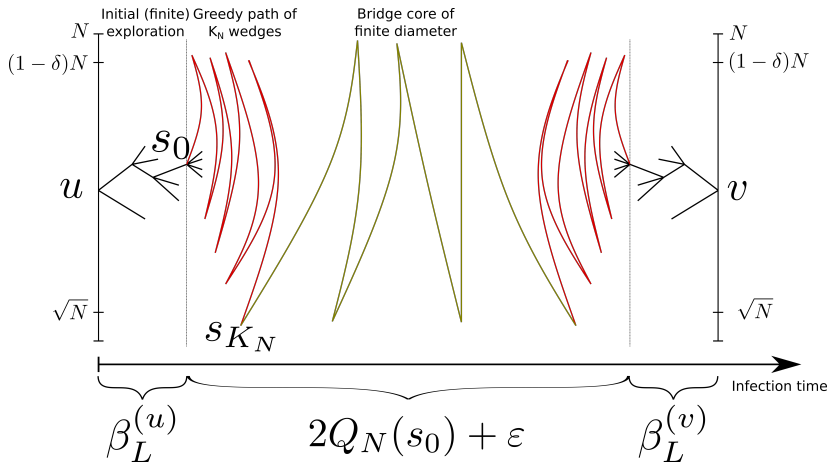
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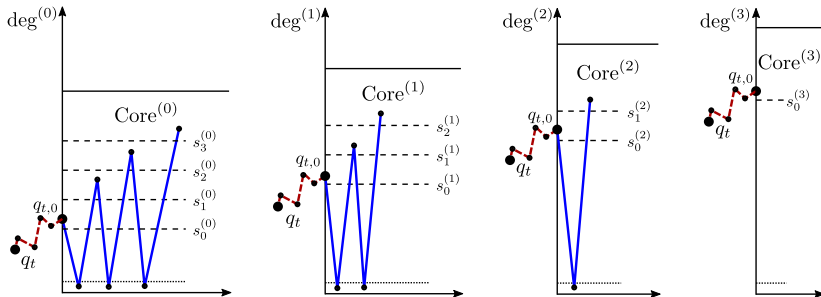
$$Q_N(s_0) \approx \sum_{k=1}^{2K_N} F_L^{(-1)}\left(s_0^{-(\tau-2)^{-k/2}}\right)$$

# Dense core has small diameter



# Extension to the growing network

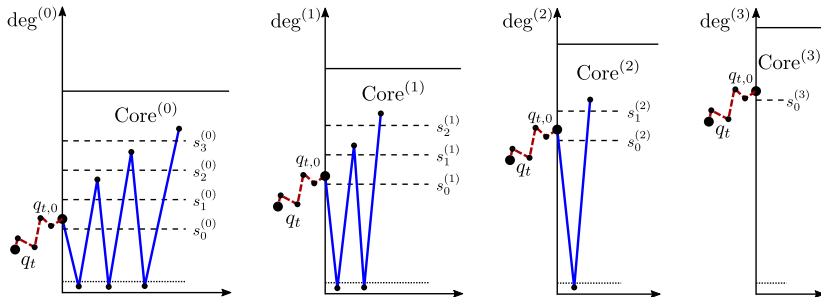
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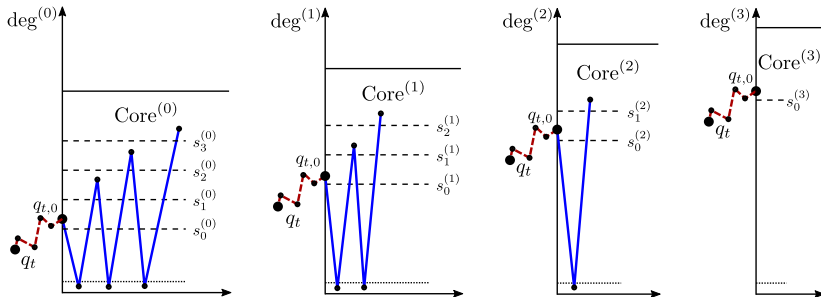
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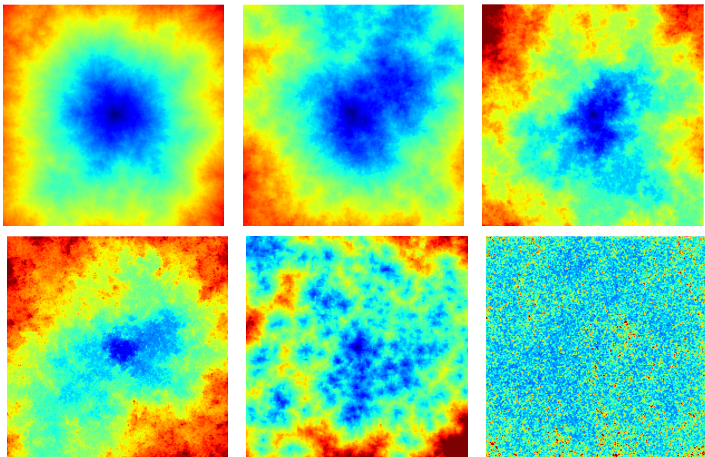


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- We need to track the degree-growth of the vertex that starts the wedging procedure (via a Móri martingale).
- We redefine the layers for each time  $t > N$
- Careful union bound: summing error probs only where the event changes



# Thank you for the attention!



**Figure:** Six instances of an infection spreading on a two-dimensional spatial scale free networks with different parameters.

# Spreading processes on networks

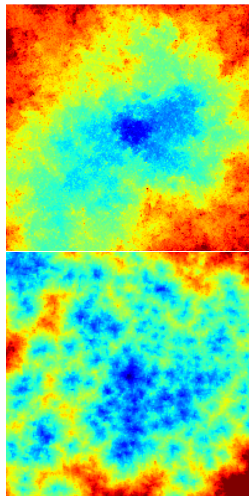
## Susceptible-Infected model:

- At time  $t = 0$  the source node is infected, all other nodes susceptible.
- if, on an edge  $\{u, v\}$ ,  $u$  is infected and  $v$  is not, then  $v$  becomes infected after a random iid **transmission delay**  $L_{(u,v)}$ .

## The epidemic curve

The function that counts the total number of infected nodes before time  $t$ :

$$I(t) = \#\{ \text{infected nodes before time } t \}$$



# Weighted-network point of view

## Pre-sampling all randomness

Add *iid* weights from distribution  $L$  to existing edges.

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$$I(t) = \#\{v : d_L(u, v) \leq t\}.$$

# Weighted distances in PAMs

$L \equiv 1$ : graph distance

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# Weighted distances on PA

## Theorem (Explosion in PA)

Jorritsma, K, '20

Consider PA with  $\tau \in (2, 3)$ , and  $U_N, V_N$  two typical vertices in the giant component of  $\mathbf{PA}_N$ . Then if

$$E(L) := \sum_{k=1}^{\infty} F_L^{(-1)}(1/\mathbf{e}^{\mathbf{e}^k}) < \infty,$$

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# From small to mini-worlds

- $E(L) = \infty$ : fluctuations are tight in most cases. Lower tightness always, upper tightness under technical condition that holds for most  $L$ s.

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- Fix your favorite  $1 \ll g(N) = O(\log \log N)$ . Then one can construct a distribution  $L$  such that

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For graph distances

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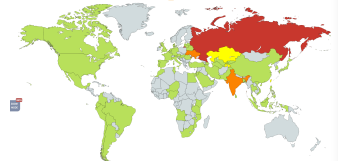
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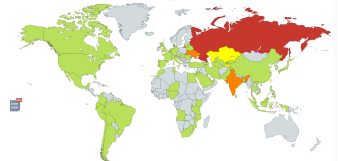
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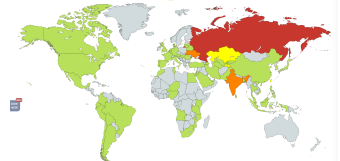
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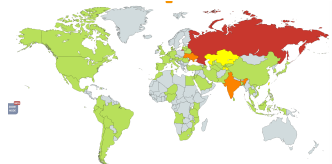
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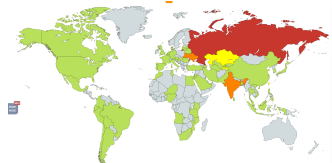
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Then

$$\begin{aligned} I(t) &= \frac{1}{N} \# \{v : d^{(N)}(U_N, v) \leq t\} \\ &= \frac{1}{N} \sum_{v \in \mathbf{PA}_N} \mathbb{1}_{\{d_G(U_n, v) \leq t\}} \\ &= \mathbb{P}_{V_N}(d_G(U_n, V_n) \leq t \mid U_n) \end{aligned}$$

A deterministic curve with a random constant shift.

# Explosion in PA

$$d_G^{(N)}(U_N, V_N) \xrightarrow{d} \beta_L = Y_1 + Y_2$$

Then

$$\begin{aligned} I(t) &= \frac{1}{N} \# \{v : d^{(N)}(U_N, v) \leq t\} \\ &= \frac{1}{N} \sum_{v \in \mathbf{PA}_N} \mathbb{1}_{\{d_G(U_n, v) \leq t\}} \\ &= \mathbb{P}_{V_N}(d_G(U_n, V_n) \leq t \mid U_n) \\ &\xrightarrow{d} \mathbb{P}(Y_2 \leq t - Y_1 \mid Y_1) = g(t - Y_1) \end{aligned}$$

A deterministic curve with a random constant shift.