4.8 Huffman Codes

These lecture slides are supplied by Mathijs de Weerd

Data Compression

Q. Given a text that uses 32 symbols (26 different letters, space, and some punctuation characters), how can we encode this text in bits?

Q. Some symbols (e, t, a, o, i, n) are used far more often than others. How can we use this to reduce our encoding?

Q. How do we know when the next symbol begins?

Ex.
$$c(a) = 01$$
 What is 0101?
 $c(b) = 010$
 $c(e) = 1$

Data Compression

- Q. Given a text that uses 32 symbols (26 different letters, space, and some punctuation characters), how can we encode this text in bits?
- A. We can encode 2^5 different symbols using a **fixed** length of **5** bits per symbol. This is called fixed length encoding.
- Q. Some symbols (e, t, a, o, i, n) are used far more often than others. How can we use this to reduce our encoding?
- A. Encode these characters with fewer bits, and the others with more bits.
- Q. How do we know when the next symbol begins?
- A. Use a separation symbol (like the pause in Morse), or make sure that there is no ambiguity by ensuring that no code is a prefix of another one.

Ex.
$$c(a) = 01$$
 What is 0101?
 $c(b) = 010$
 $c(e) = 1$

Prefix Codes

Definition. A prefix code for a set S is a function c that maps each $x \in S$ to 1s and 0s in such a way that for $x, y \in S$, $x \neq y$, c(x) is not a prefix of c(y).

Ex.
$$c(a) = 11$$

 $c(e) = 01$
 $c(k) = 001$
 $c(l) = 10$
 $c(u) = 000$
Q. What is the meaning of 1001000001?

Suppose **frequencies** are known in a text of 16:

$$f_a=0.4$$
, $f_e=0.2$, $f_k=0.2$, $f_l=0.1$, $f_u=0.1$

Q. What is the *size* of the encoded text?

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A. "leuk"

Suppose frequencies are known in a text of 16:

$$f_a=0.4$$
, $f_e=0.2$, $f_k=0.2$, $f_l=0.1$, $f_u=0.1$

Q. What is the size of the encoded text?

A.
$$2*f_a + 2*f_e + 3*f_k + 2*f_l + 4*f_u = 2.46$$

Optimal Prefix Codes

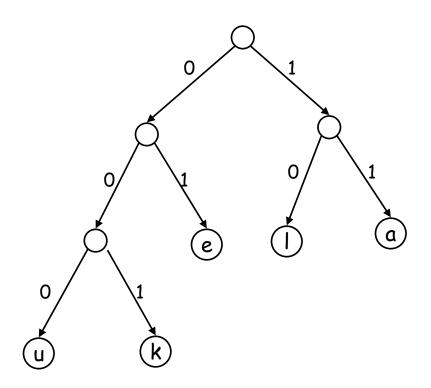
Definition. The average bits per letter of a prefix code \boldsymbol{c} is the sum over all symbols of:

(its frequency) \times (the number of bits of its encoding):

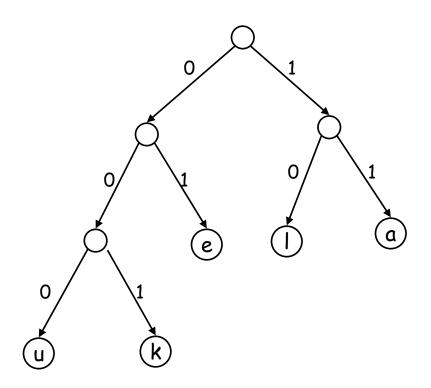
$$ABL(c) = \sum_{x \in S} f_x \cdot |c(x)|$$

GOAL: find a prefix code that is has the *lowest* possible *average bits* per letter.

We can model a code in a binary tree...



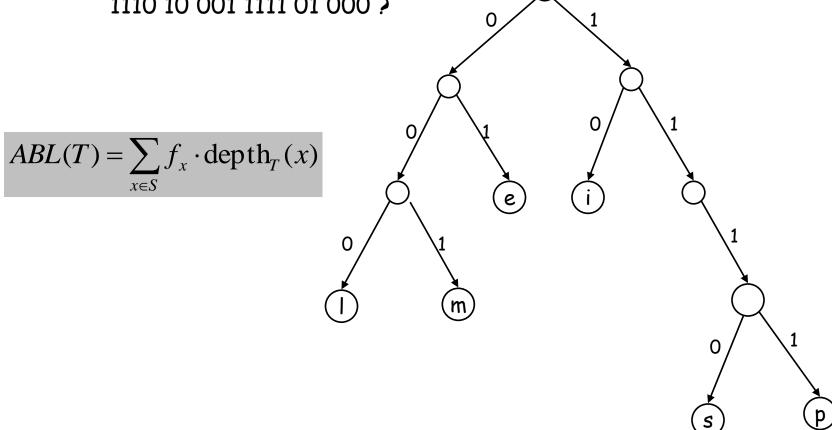
Q. How does the tree of a prefix code look?



- Q. How does the tree of a prefix code look?
- A. Only the *leaves* have a *label*.

Proof. An encoding of x is a prefix of an encoding of y iff the path of x is a prefix of the path of y.

Q. What is the meaning of1110 10 001 1111 01 000 ?



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Q. What is the meaning of 111010001111101000?

A. "simpel"

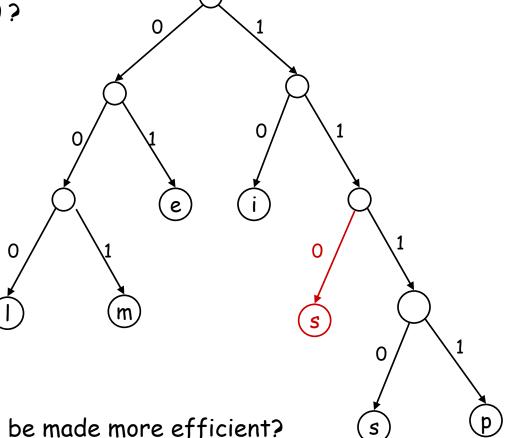
$$ABL(T) = \sum_{x \in S} f_x \cdot depth_T(x)$$

Q. How can this prefix code be made more efficient?

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$$ABL(T) = \sum_{x \in S} f_x \cdot depth_T(x)$$



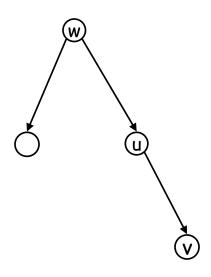
Q. How can this prefix code be made more efficient?

A. Change encoding of p and s to a shorter one.

This tree is now full.

Definition. A tree is full if every node that is not a leaf has two children.

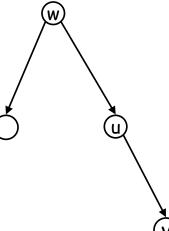
Claim. The binary tree corresponding to an optimal prefix code is full. Pf.



Definition. A tree is full if every node that is not a leaf has two children.

Claim. The binary tree corresponding to the optimal prefix code is full. Proof. (by contradiction)

- Suppose T is binary tree of optimal prefix code and is not full.
- lacktriangle This means there is a node $oldsymbol{u}$ with only one child $oldsymbol{v}$.
- Case 1: U is the root; delete U and use Vas the root
- Case 2: U is not the root
 - let wbe the parent of u
 - delete \boldsymbol{U} and make \boldsymbol{V} be a child of \boldsymbol{W} in place of \boldsymbol{U}
- In both cases the number of bits needed to encode any leaf in the subtree of V is decreased. The rest of the tree is not affected.
- Clearly this new tree T' has a smaller ABL than T. Contradiction.



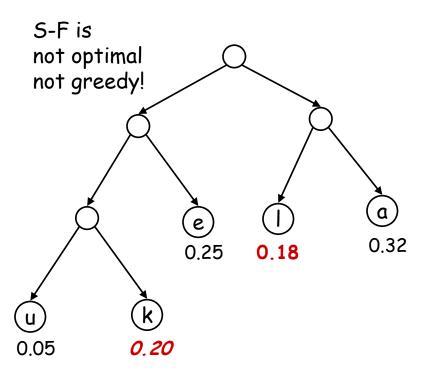
Optimal Prefix Codes: False Start

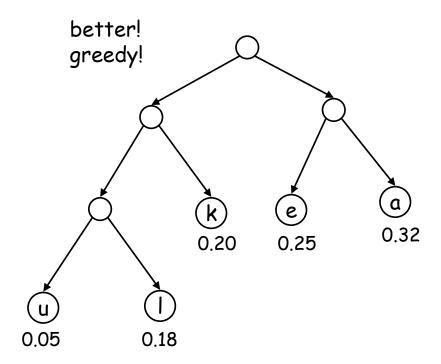
Q. Where should letters be placed with a high frequency in the tree of an optimal prefix code?

Optimal Prefix Codes: False Start

- Q. Where in the tree of an optimal prefix code should letters be placed with a high frequency?
- A. Near the top! Use recursive structure of trees.

Greedy template. Create tree top-down, split S into two sets S_1 and S_2 with (almost) *equal frequencies*. Recursively build tree for S_1 and S_2 . [Shannon-Fano, 1949] $f_0=0.32$, $f_e=0.25$, $f_k=0.20$, $f_1=0.18$, $f_{11}=0.05$





Optimal Prefix Codes: Huffman Encoding

Observation 1. Lowest frequency items should be at the lowest level in tree of optimal prefix code.

Observation 2. For n > 1, the lowest level always contains at least two leaves (optimal trees are full!).

Observation 3. The order in which items appear in a level <u>does not</u> matter.

Claim 1. There is an optimal prefix code with tree T^* where the two lowest-frequency letters are assigned to leaves that are brothers in T^* .



Huffman Code

Greedy template. [Huffman, 1952]

Create tree bottom-up.

- a) Make two leaves for two lowest-frequency letters y and z.
- b) Recursively build tree for the rest using a meta-letter for yz.

Optimal Prefix Codes: Huffman Encoding

```
Huffman(S) {
   if |S|=2 {
      return tree with root and 2 leaves
   } else {
      let y and z be lowest-frequency letters in S
      S' = S
      remove y and z from S'
      insert new letter @ in S' with f@=fy+fz
      T' = Huffman(S')
      T = add two children y and z to leaf @ from T'
      return T
   }
}
```

Q. What is the time complexity?

Optimal Prefix Codes: Huffman Encoding

```
Huffman(S) {
   if |S|=2 {
      return tree with root and 2 leaves
   } else {
      let y and z be lowest-frequency letters in S
      S' = S
      remove y and z from S'
      insert new letter \( \omega \) in S' with f<sub>\omega</sub>=f<sub>y</sub>+f<sub>z</sub>
      T' = Huffman(S')
      T = add two children y and z to leaf \( \omega \) from T'
      return T
   }
}
```

- Q. What is the time complexity?
- A. $T(n) = T(n-1) + O(n) ---> O(n^2)$
- Q. How to implement finding lowest-frequency letters efficiently?
- A. Use priority queue for $S: T(n) = T(n-1) + O(\log n) --> O(n \log n)$

Claim. Huffman code for S achieves the minimum ABL of any prefix code.

Pf. by induction, based on optimality of T' (y and z removed, ω added) (see next page)

Claim. $ABL(T')=ABL(T)-f_{\omega}$ Pf.

Claim. Huffman code for S achieves the minimum ABL of any prefix code.

Proof. by induction, based on optimality of T' (y and z removed, ω added)

(see next page)

Claim. ABL(T') = ABL(T) -
$$f_{\omega}$$

Proof.

$$ABL(T) = \sum_{x \in S} f_x \cdot \operatorname{depth}_T(x)$$

$$= f_y \cdot \operatorname{depth}_T(y) + f_z \cdot \operatorname{depth}_T(z) + \sum_{x \in S, x \neq y, z} f_x \cdot \operatorname{depth}_T(x)$$

$$= (f_y + f_z) \cdot (1 + \operatorname{depth}_T(\omega)) + \sum_{x \in S, x \neq y, z} f_x \cdot \operatorname{depth}_T(x)$$

$$= f_\omega \cdot (1 + \operatorname{depth}_T(\omega)) + \sum_{x \in S, x \neq y, z} f_x \cdot \operatorname{depth}_T(x)$$

$$= f_\omega + \sum_{x \in S'} f_x \cdot \operatorname{depth}_{T'}(x)$$

$$= f_\omega + ABL(T')$$

Claim. Huffman code for S achieves the minimum ABL of any prefix code.

Prooff. (by induction over n=|S|)

Claim. Huffman code for S achieves the minimum ABL of any prefix code.

Pf. (by induction over n=|S|)

Base: For n=2 there is no **shorter** code than root and two leaves.

Hypothesis: Suppose Huffman tree T' for S' of size n-1 with ω

instead of y and z is optimal.

Claim. Huffman code for S achieves the minimum ABL of any prefix code.

Pf. (by induction)

Base: For n=2 there is no shorter code than root and two leaves.

Hypothesis: Suppose Huffman tree T' for S' of size n-1 with ω instead of y and z is optimal. (IH)

- Idea of proof:
 - Suppose other tree Z of size n is better.
 - Delete lowest frequency items y and z from Z creating Z'
 - Z' cannot be better than T' by IH.

Claim. Huffman code for S achieves the minimum ABL of any prefix code.

Pf. (by induction)

Base: For n=2 there is no shorter code than root and two leaves.

Hypothesis: Suppose Huffman tree T' for S' with ω instead of y and z is optimal. (Inductive Hyp.)

- Suppose Huffman tree T for S is not optimal.
- So there is some tree Z such that ABL(Z) < ABL(T).
- Then there is also a tree Z for which leaves y and z exist that are brothers and have the lowest frequency (see Claim 1).
- Let Z'be Z with y and z deleted, and their former parent labeled ω .
- Similar T' is derived from S' in our algorithm.
- We know that $ABL(Z')=ABL(Z)-f_{\omega}$, as well as $ABL(T')=ABL(T)-f_{\omega}$.
- But also ABL(Z) < ABL(T) --> ABL(Z') < ABL(T').
- Contradiction with IH.

Steps of the Proof

- Suppose Huffman tree T for S is not optimal.
- So there is some tree Z such that ABL(Z) < ABL(T).
- Then there is also a tree Z for which leaves y and z exist that are brothers and have the lowest frequency (see Obs. 1-2: fullness!).
- Let Z' be Z with y and z deleted, and their former parent labeled ω .
- Similar T' is derived from S' in our algorithm.
- We know that $ABL(Z')=ABL(Z)-f_{\omega}$, as well as $ABL(T')=ABL(T)-f_{\omega}$.
- But also (Absurd Hyp) ABL(Z) < ABL(T), so ABL(Z') < ABL(T').
- Contradiction with IND IH.